

Pathfinder Society Adventure Checklist (September 2017)

Player / GM: _____
PFS #: _____

Play	Season 0/1	Lvl/s	Play	Season 0/1	Lvl/s	Play	S2 - Year of the Shadow Lodge	Lvl/s
<input type="checkbox"/>	1 Silent Tide	1-5	<input type="checkbox"/>	28 Lyrics of Extinction	6-11	<input type="checkbox"/>	2-00 Year of the Shadow Lodge	1-11
<input type="checkbox"/>	2 The Hydra's Fang Incident	1-5	<input type="checkbox"/>	29 Shipyard Rats	1-7	<input type="checkbox"/>	2-01 The Bloodcove Disguise	1-7
<input type="checkbox"/>	3 Murder on the Silken Caravan	1-5	<input type="checkbox"/>	30 Cassomir's Locker	1-7	<input type="checkbox"/>	2-02 Rescue at Azlant Ridge	1-7
<input type="checkbox"/>	4 The Frozen Fingers of Midnight	1-5	<input type="checkbox"/>	31 Sniper in the Deep	5-9	<input type="checkbox"/>	2-03 The Rebel's Ransom	5-9
<input type="checkbox"/>	5 Mists of Mwangi	1-5	<input type="checkbox"/>	32 Drow of the Darklands Pyramid	6-11	<input type="checkbox"/>	2-04 Shadows Fall on Absalom	7-11
<input type="checkbox"/>	6 Black Waters	1-5	<input type="checkbox"/>	33 Assault on the Kingdom of the Impossible	1-5	<input type="checkbox"/>	2-06 The First Heresy	5-9
<input type="checkbox"/>	7 Among the Living	1-7	<input type="checkbox"/>	34 Encounter at the Drowning Stones	6-11	<input type="checkbox"/>	2-07 Where Dark Things Sleep	5-9
<input type="checkbox"/>	8 Slave Pits of Absalom	1-5	<input type="checkbox"/>	35 Voice in the Void	1-7	<input type="checkbox"/>	2-08 The Sarkorian Prophecy	7-11
<input type="checkbox"/>	9 Eye of the Crocodile King (retired)	1-5	<input type="checkbox"/>	36 The Prisoner of Skull Hill	6-11	<input type="checkbox"/>	2-09 Beneath Forgotten Sands	5-9
<input type="checkbox"/>	10 Blood at Dralkard Manor (retired)	1-7	<input type="checkbox"/>	37 The Beggar's Pearl	1-7	<input type="checkbox"/>	2-10 Fury of the Fiend	7-11
<input type="checkbox"/>	11 The Third Riddle (retired)	1-5	<input type="checkbox"/>	38 No Plunder, No Pay	6-11	<input type="checkbox"/>	2-11 The Penumbra Accords	1-5
<input type="checkbox"/>	12 Stay of Execution (retired)	1-7	<input type="checkbox"/>	39 The Citadel of Flame	1-5	<input type="checkbox"/>	2-12 Below the Silver Tarn	7-11
<input type="checkbox"/>	13 The Prince of Augustana	1-5	<input type="checkbox"/>	40 Hall of Drunken Heroes	6-11	<input type="checkbox"/>	2-13 Murder on the Throaty Mermaid	1-5
<input type="checkbox"/>	14 The Many Fortunes of Grandmaster Torch	1-7	<input type="checkbox"/>	41 Crypt of Fools	1-7	<input type="checkbox"/>	2-14 The Chasm of Screams	7-11
<input type="checkbox"/>	15 The Asmodeus Mirage (retired)	1-7	<input type="checkbox"/>	42 The Watcher of Ages	6-11	<input type="checkbox"/>	2-15 Written in Blood	1-5
<input type="checkbox"/>	16 To Scale the Dragon	5-9	<input type="checkbox"/>	43 The Pallid Plague	1-7	<input type="checkbox"/>	2-16 The Flesh Collector	7-11
<input type="checkbox"/>	17 Perils of the Pirate Pact	1-7	<input type="checkbox"/>	44 Terror at Whistledown	6-11	<input type="checkbox"/>	2-17 Exiles of Winter	1-5
<input type="checkbox"/>	18 The Trouble with Secrets (retired)	5-9	<input type="checkbox"/>	45 Delirium's Tangle	1-5	<input type="checkbox"/>	2-18 The Forbidden Furnace of Forgotten Koor	7-11
<input type="checkbox"/>	19 Skeleton Moon (retired)	1-7	<input type="checkbox"/>	47 The Darkest Vengeance	1-5	<input type="checkbox"/>	2-19 Keep of the Huscarl King	1-5
<input type="checkbox"/>	20 King Xeros of Old Azlant	6-11	<input type="checkbox"/>	48 Rules of the Swift	1-7	<input type="checkbox"/>	2-20 Wrath of the Accursed	7-11
<input type="checkbox"/>	21 The Eternal Obelisk (retired)	5-9	<input type="checkbox"/>	49 Among the Dead	1-7	<input type="checkbox"/>	2-21 The Dalsine Affair	1-7
<input type="checkbox"/>	22 Fingerprints of the Fiend	6-11	<input type="checkbox"/>	50 Fortune's Blight	5-9	<input type="checkbox"/>	2-23 At Shadow's Door	1-7
<input type="checkbox"/>	23 Tide of Morning	1-5	<input type="checkbox"/>	51 The Shadow Gambit	1-7	<input type="checkbox"/>	2-24 Web of Corruption	1-7
<input type="checkbox"/>	24 Decline of Glory	1-7	<input type="checkbox"/>	52 The Twofold Demise	1-7	<input type="checkbox"/>	2-25 You Only Die Twice	5-9
<input type="checkbox"/>	25 Hands of the Muted God (retired)	5-9	<input type="checkbox"/>	53 The Faithless Dead	6-11	<input type="checkbox"/>	2-26 The Mantis's Prey	7-11
<input type="checkbox"/>	26 Lost at Bitter End	6-11	<input type="checkbox"/>	55 The Infernal Vault	1-7	<input type="checkbox"/>	2-EX The Midnight Mauler (retired)	1-7
<input type="checkbox"/>	27 Our Lady of Silver	5-9	<input type="checkbox"/>	56 The Jester's Fraud	5-9			
Play	S3 - Year of the Ruby Phoenix	Lvl/s	Play	S4 - Year of the Risen Rune	Lvl/s	Play	S5 - Year of the Demon	Lvl/s
<input type="checkbox"/>	3-00 Blood Under Absalom	1-11	<input type="checkbox"/>	4-00 Race for the Runecarved Key	1-12+	<input type="checkbox"/>	5-00 Siege of the Diamond City	1-15
<input type="checkbox"/>	3-01 The Frostfur Captives	1-5	<input type="checkbox"/>	4-01 Rise of the Goblin Guild	1-5	<input type="checkbox"/>	5-01 The Glass River Rescue	1-5
<input type="checkbox"/>	3-02 Sewer Dragons of Absalom	3-7	<input type="checkbox"/>	4-02 In Wrath's Shadow	3-7	<input type="checkbox"/>	5-02 The Wardstone Patrol	3-7
<input type="checkbox"/>	3-03 The Ghenett Manor Gauntlet	5-9	<input type="checkbox"/>	4-03 The Golemworks Incident	5-9	<input type="checkbox"/>	5-03 The Hellknight's Feast	5-9
<input type="checkbox"/>	3-04 The Kortos Envoy	7-11	<input type="checkbox"/>	4-04 King of the Storval Stairs	7-11	<input type="checkbox"/>	5-04 The Stolen Heir	1-5
<input type="checkbox"/>	3-05 Tide of Twilight	1-5	<input type="checkbox"/>	4-05 The Sanos Abduction	3-7	<input type="checkbox"/>	5-05 The Elven Entanglement	7-11
<input type="checkbox"/>	3-06 Song of the Sea Witch	3-7	<input type="checkbox"/>	4-06 The Green Market	5-9	<input type="checkbox"/>	5-06 You Have What You Hold	3-7
<input type="checkbox"/>	3-07 Echoes of the Overwatched	1-5	<input type="checkbox"/>	4-07 Severing Ties	1-5	<input type="checkbox"/>	5-07 Port Godless	5-9
<input type="checkbox"/>	3-08 Among the Gods	3-7	<input type="checkbox"/>	4-08 The Cultist's Kiss	7-11	<input type="checkbox"/>	5-08 The Confirmation	1-2
<input type="checkbox"/>	3-09 The Edge of Heaven	1-5	<input type="checkbox"/>	4-09 The Blakros Matrimony	3-7	<input type="checkbox"/>	5-09 The Traitor's Lodge	3-7
<input type="checkbox"/>	3-10 The Immortal Conundrum	5-9	<input type="checkbox"/>	4-10 Feast of Sigils	7-11	<input type="checkbox"/>	5-10 Where Mammoths Dare Not Tread	7-11
<input type="checkbox"/>	3-11 On Hostile Waters	1-5	<input type="checkbox"/>	4-11 The Disappeared	1-5	<input type="checkbox"/>	5-11 Library of the Lion	1-5
<input type="checkbox"/>	3-12 The Dog Pharaoh's Tomb	5-9	<input type="checkbox"/>	4-12 The Refuge of Time	7-11	<input type="checkbox"/>	5-12 A Bitter Bargain	1-5
<input type="checkbox"/>	3-13 Defenders of Nesting Swallow	1-5	<input type="checkbox"/>	4-13 Fortress of the Nail	5-9	<input type="checkbox"/>	5-13 Weapon in the Rift	5-9
<input type="checkbox"/>	3-14 Snakes in the Fold	5-9	<input type="checkbox"/>	4-14 My Enemy's Enemy	3-7	<input type="checkbox"/>	5-14 Day of the Demon	3-7
<input type="checkbox"/>	3-15 The Haunting of Hinojai	5-9	<input type="checkbox"/>	4-15 The Cyphermage Dilemma	1-5	<input type="checkbox"/>	5-15 Race to Seeker's Folly	1-5
<input type="checkbox"/>	3-16 The Midnight Mauler	3-7	<input type="checkbox"/>	4-16 The Fabric of Reality	5-9	<input type="checkbox"/>	5-16 Sanctum of the Sages	3-7
<input type="checkbox"/>	3-17 Red Harvest	7-11	<input type="checkbox"/>	4-17 Tower of the Ironwood Watch	5-9	<input type="checkbox"/>	5-17 Fate of the Fiend	7-11
<input type="checkbox"/>	3-18 The God's Market Gamble	1-5	<input type="checkbox"/>	4-18 The Veteran's Vault	1-5	<input type="checkbox"/>	5-18 The Stranger Within	5-9
<input type="checkbox"/>	3-19 The Icebound Outpost	1-5	<input type="checkbox"/>	4-19 The Night March of Kalkamedes	1-5	<input type="checkbox"/>	5-19 The Horn of Aroden	1-5
<input type="checkbox"/>	3-20 The Sundered Path	7-11	<input type="checkbox"/>	4-20 Words of the Ancients	7-11	<input type="checkbox"/>	5-20 The Sealed Gate	7-11
<input type="checkbox"/>	3-21 The Temple of Emphyreal Enlightenment	1-5	<input type="checkbox"/>	4-21 Way of the Kirin	3-7	<input type="checkbox"/>	5-21 The Merchant's Wake	1-5
<input type="checkbox"/>	3-22 Pagoda of the Rat	7-11	<input type="checkbox"/>	4-22 Halls of Dwarven Lore	5-9	<input type="checkbox"/>	5-22 Scars of the Third Crusade	1-5
<input type="checkbox"/>	3-23 The Goblinblood Dead	1-5	<input type="checkbox"/>	4-23 Rivalry's End	3-7	<input type="checkbox"/>	5-23 Cairn of Shadows	5-9
<input type="checkbox"/>	3-24 The Golden Serpent	5-9	<input type="checkbox"/>	4-24 The Price of Friendship	5-9	<input type="checkbox"/>	5-24 Assault on the Wound	3-7
<input type="checkbox"/>	3-25 Storming the Diamond Gate	3-7	<input type="checkbox"/>	4-25 The Secrets Stones Keep	5-9	<input type="checkbox"/>	5-25 Vengeance at Sundered Crag	7-11
<input type="checkbox"/>	3-26 Portal of the Sacred Rune	7-11	<input type="checkbox"/>	4-26 The Waking Rune	7-11	<input type="checkbox"/>	5-99 The Paths We Choose	3-7
<input type="checkbox"/>	3-EX The Cyphermage Dilemma (retired)	1-5	<input type="checkbox"/>	4-EX Day of the Demon (retired)	3-7	<input type="checkbox"/>	5-EX Bonekeep 1: The Silent Grave	3-7
Play	S6 - Year of the Sky Key	Lvl/s	Play	S7 - Year of the Serpent	Lvl/s	Play	S8 - Year of the Stolen Storm	Lvl/s
<input type="checkbox"/>	6-00 Legacy of the Stonelords	1-11	<input type="checkbox"/>	7-00 The Sky Key Solution	1-11	<input type="checkbox"/>	8-00 The Cosmic Captive	1-11
<input type="checkbox"/>	6-01 Trial by Machine	1-5	<input type="checkbox"/>	7-01 Between the Lines	1-5	<input type="checkbox"/>	8-01 Portent's Peril	1-5
<input type="checkbox"/>	6-02 The Silver Mount Collection	3-7	<input type="checkbox"/>	7-02 Six Seconds to Midnight	3-7	<input type="checkbox"/>	8-02 Ward Asunder	3-7
<input type="checkbox"/>	6-03 The Technic Siege	5-9	<input type="checkbox"/>	7-03 The Bronze House Reprisal	5-9	<input type="checkbox"/>	8-03 Captives of Toil	5-9
<input type="checkbox"/>	6-04 Beacon Below	7-11	<input type="checkbox"/>	7-04 The Ironbound Schism	7-11	<input type="checkbox"/>	8-04 Wardens of Sulfur Gulch	7-11
<input type="checkbox"/>	6-05 Slave Ships of Absalom	1-5	<input type="checkbox"/>	7-05 School of Spirits	1-5	<input type="checkbox"/>	8-05 Ungrounded but Unbroken	1-5
<input type="checkbox"/>	6-06 Hall of the Flesh Eaters	1-5	<input type="checkbox"/>	7-06 The Lost Legacy	3-7	<input type="checkbox"/>	8-06 Reaping What We Sow	1-5
<input type="checkbox"/>	6-07 Valley of the Veiled Flame	5-9	<input type="checkbox"/>	7-07 Trouble in Tamran	1-5	<input type="checkbox"/>	8-07 From the Tome of Righteous Repose	3-7
<input type="checkbox"/>	6-08 The Segang Expedition	1-5	<input type="checkbox"/>	7-08 Karma Reclaimed	3-7	<input type="checkbox"/>	8-08 The Sandstorm Prophecy	1-5
<input type="checkbox"/>	6-09 By Way of Bloodcove	3-7	<input type="checkbox"/>	7-09 The Blakros Connection	5-9	<input type="checkbox"/>	8-09 The Cindersworn Pact	5-9
<input type="checkbox"/>	6-10 The Wounded Wisp	1-2	<input type="checkbox"/>	7-10 The Consortium Compact	1-2	<input type="checkbox"/>	8-10 Secrets of the Endless Sky	1-5
<input type="checkbox"/>	6-11 The Slave Master's Mirror	3-7	<input type="checkbox"/>	7-11 Ancient's Anguish	7-11	<input type="checkbox"/>	8-11 Cleansed With Fire	5-9
<input type="checkbox"/>	6-12 On Sharrowsmith's Trail	1-5	<input type="checkbox"/>	7-12 The Twisted Circle	1-5	<input type="checkbox"/>	8-12 Caught in the Eclipse	3-7
<input type="checkbox"/>	6-13 Of Kirin and Kraken	7-11	<input type="checkbox"/>	7-13 Captive in Crystal	5-9	<input type="checkbox"/>	8-13 What Sleeps in Stone	7-11
<input type="checkbox"/>	6-14 Kaava Quarry	1-5	<input type="checkbox"/>	7-14 Let Bygones Be	1-5	<input type="checkbox"/>	8-14 To Seal the Shadow	1-5
<input type="checkbox"/>	6-15 The Overflow Archives	1-5	<input type="checkbox"/>	7-15 The Deepmarket Deception	3-7	<input type="checkbox"/>	8-15 Hrethnar's Throne	5-9
<input type="checkbox"/>	6-16 The Golden Guardian	1-5	<input type="checkbox"/>	7-16 Lost Colony of Taldor	1-5	<input type="checkbox"/>	8-16 House of Harmonious Wisdom (Quest)	1-5
<input type="checkbox"/>	6-17 Fires of Karamoss	5-9	<input type="checkbox"/>	7-17 Thralls of the Shattered God	5-9	<input type="checkbox"/>	8-17 Refugees of the Weary Sky	7-11
<input type="checkbox"/>	6-18 From Under Ice	1-5	<input type="checkbox"/>	7-18 The Infernal Inheritance	1-5	<input type="checkbox"/>	8-18 Blazing Dangerous Trails	1-5
<input type="checkbox"/>	6-19 Test of Tar Kuata	3-7	<input type="checkbox"/>	7-19 Labyrinth of Hungry Ghosts	3-7	<input type="checkbox"/>	8-19 Treacherous Waves	3-7
<input type="checkbox"/>	6-20 Returned to Sky	7-11	<input type="checkbox"/>	7-21 The Sun Orchid Scheme	1-5	<input type="checkbox"/>	8-20 Torrent's Last Will	7-11
<input type="checkbox"/>	6-21 Tapestry's Toil	5-9	<input type="checkbox"/>	7-22 Bid for Alabastrine	1-5	<input type="checkbox"/>	8-21 Agents of the Eye	1-5
<input type="checkbox"/>	6-22 Out of Anarchy	1-5	<input type="checkbox"/>	7-23 Abducted in Aether	7-11	<input type="checkbox"/>	8-22 Wrath of the Fleshwarped Queen	1-5
<input type="checkbox"/>	6-23 The Darkest Abduction	7-11	<input type="checkbox"/>	7-24 Dead Man's Debt	1-5	<input type="checkbox"/>	8-23 Graves of Crystalmaw Pass	3-7
<input type="checkbox"/>	6-97 Siege of Serpents	1-11	<input type="checkbox"/>	7-25 Orders from the Gate	5-9	<input type="checkbox"/>	8-24 Raid on the Cloudborne Keep	5-9
<input type="checkbox"/>	6-98 Serpents Rise	P7	<input type="checkbox"/>	7-27 Beyond Azlant Ridge	3-7	<input type="checkbox"/>	8-99 The Solstice Scar (Version A)	1-11
<input type="checkbox"/>	6-99 True Dragons of Absalom	P4	<input type="checkbox"/>	7-28 Ageless Ambitions	7-11	<input type="checkbox"/>	7-99 Through Maelstrom Rift	P6
<input type="checkbox"/>	6-EX Bonekeep 2: Maze of the Mind Slave	3-7	<input type="checkbox"/>	7-98 Serpent's Ire	P8	<input type="checkbox"/>	7-EX Bonekeep 3: The Wakening Tomb	5-9

Notes: 2-EX, 3-EX, and 4-EX were special scenarios and reformatted as general release scenarios of the same name in the following season. Each is considered the same for purposes of played events, but only the later version is legal for PFS play once published. Adventures with only tier 1 or tier 1-2 and a round "O" checkbox can be played repeatedly, with different 1st level characters each time.

