

## **GET NOTICED**

- Underworld / Warfare Lore
- Diplomacy / Performance
- Perception

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## **PROVOKE PURSUIT**

- Genealogy / Oppara / Pathfinder Lore
- Acrobatics / Athletics / Intimidation / Performance

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## **SPRINT THE STREETS**

- Oppara Lore
- Athletics / Society / Intimidation / Performance
- Perception

3

## **BLOCK PURSUERS**

- Cooking / Farming / Labor Lore
- Diplomacy / Nature / Deception / Thievery / Athletics / Crafting
- Magic to stop pursuit

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## **NARROW ESCAPE**

- Oppara / Underworld Lore
- Acrobatics / Stealth / Athletics / Intimidation / Deception / Diplomacy
- Perception

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## **LOCKED GATE**

- Engineering / Architecture / Scouting Lore
- Crafting / Thievery / Athletics
- Perception

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